



EMBARK ON A PERILOUS ROAD TRIP ACROSS AN ALTERNATE AMERICA IN *DUSTBORN™*, AVAILABLE AUGUST 20, 2024

The game reveals new sequences in a brand-new trailer announcing the release date, broadcasted live at the Future Games Show – Spring Edition.

Learn more about Dustborn™ in a new Gameplay Overview video.



LONDON, MARCH 21, 2024 – Today, SPOTLIGHT BY QUANTIC DREAM and the Oslo-based studio Red Thread Games are excited to reveal that *Dustborn™* will be coming to PC, PlayStation 5, PlayStation 4, Xbox Series S/X and Xbox One on August 20, 2024. The release date was announced today during the Future Games Show – Spring Edition, along with a brand-new trailer showcasing never-before-seen game footage.

This single-player story-driven action-adventure game invites players to embark on a mysterious road trip to transport an important package from Pacifica to Nova Scotia. Traveling undercover as a punk-rock band, Pax and her crew explore the stunning Neo-Western landscapes of an alternate America and visit pit stops along the road to recruit crew members, build relationships, fulfill unexpected assignments, and fight their pursuers.



Watch the release date trailer here: <https://youtu.be/UyHWq4Tp1wg>.

"Dustborn builds on our experience creating single-player, narrative-driven projects such as Draugen or The Dreamfall Chapters, and gave us a chance to explore the action/adventure genre," states Creative Director Ragnar Tørnquist. "It is, first and foremost, a character-driven game about people and the power of words. Dustborn is all about understanding your crew, their relationships, and how your words shape the world around you. We cannot wait for players to embark on this bonkers road trip."



Watch the Gameplay Overview Video to learn more

about *Dustborn*: <https://youtu.be/YLgxmUJluc>

Dustborn™ explores the power of words through the eyes of its playable character, Pax, an Anomal with the ability to weaponize language. By crafting new words, Pax is able to talk her way out of hairy situations, using her vocal power to neutralize threats and influence those around her, including her crew. Assembling, managing, and building relationships with this group of misfits – each with compelling stories and clashing personalities – will prove to be a complex task requiring Pax to carefully leverage her abilities.

Players eager to learn more about *Dustborn™* can now watch the Gameplay Overview, broadcasted during the Future Games Show post-show. This colorful and perilous journey into a dystopian America will lead players to unexpected situations, as varied as the landscapes they will discover. The road trip is jam-packed with challenges, such as investigations and puzzles that require the crew's peculiar powers, action-focused combats with weaponized words, or live musical performances from The Dustborns, the crew's rock band. Players will throw Molotov cocktails from a motorbike, swing a baseball bat to take down helicopters and more. You know, just your everyday road trip.



Dustborn™ will release digitally August 20, 2024, on PC via Steam and Epic Games Store, PlayStation 5 and PlayStation 4, Xbox Series S/X and Xbox One at the recommended price of 29,99€/29.99. A physical edition will be released simultaneously at a recommended retail price of 39,99€/39.99. This special edition will include:

- 2 postcards from key locations visited by the crew;
- A map of the American Republic, listing all the pitstops the crew has to make before arriving to their final destination;
- A 32-page prequel comic book about the crew's life before accepting this risky mission;
- Stickers of iconic elements from the game.



Download the Dustborn Release Date Reveal press kit [here](#).

To find out more about the game, visit quanticdream.com/en/dustborn and follow @WeAreDustborn on TikTok and [Quantic Dream](#) on X (Twitter).

Visit the official website here: <http://www.quanticdream.com>.

Quantic Dream can also be found on:

Twitter: [@Quantic Dream](#)

Instagram [@QuanticDreamGames](#)

Facebook: [OfficialQuanticDream](#)

YouTube: [QuanticDreamOfficial](#)

Twitch: [quanticdream](#)

Visit the official online shop: <https://shop.quanticdream.com/>

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ABOUT RED THREAD GAMES

Red Thread was founded in 2012, with a mission to create games with soul for players who love stories. The studio is located in downtown Oslo, Norway. In 2014, Red Thread released the first episode of Dreamfall Chapters™, a third-person adventure game set in the twin worlds of science and magic, where your choices have real and lasting consequences. The five-part series concluded in 2016 and was followed by PlayStation 4 and Xbox One versions, and a 'Final Cut' re-release for Windows/Mac in 2017. In 2019, Red Thread released first-person adventure Draugen™, which won Norwegian Game of the Year. The studio is currently working on Dustborn™.

ABOUT QUANTIC DREAM

Quantic Dream is a video game creation studio founded in 1997 by David Cage, based in Paris, France and Montreal, Canada. The unique experiences offered by *Heavy Rain™*, *Beyond: Two Souls™* and *Detroit: Become Human™*, have touched millions of gamers around the world and won more than 250 international awards. They have greatly contributed to the recognition of interactive storytelling in video games.

Since 2019, Quantic Dream has been a publisher supporting videogame creation and independent creators offering singular and original visions. *Spotlight by Quantic Dream* studio brings them its expertise, its production resources, the necessary financing, and access to international markets and their audiences. In 2022, Quantic Dream embarked on a new stage in its growth by joining NetEase Games, the games division of NetEase, to develop its creative vision and accelerate the development of flagship titles that redefine the interactive experience for gamers around the world.

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