



## **DETROIT: BECOME HUMAN REACHES 8 MILLION UNITS SOLD WORLDWIDE**

*Quantic Dream announces still-growing sales for its renowned interactive storytelling video games, with Detroit: Become Human crossing 2.5 million units sold on PC.*



**Paris, January 18, 2023** – Quantic Dream, the award-winning studio at the forefront of interactive storytelling, is proud to announce today the enduring success of its video game *Detroit: Become Human™*, which has surpassed the milestone of more than 2.5 million units sold on PC, accumulating over 8 million copies sold worldwide across all platforms (excluding copies obtained with subscription services.)\*

This new milestone is part of the ongoing success of its three flagship video games available on PC since 2019: *Heavy Rain™*, *Beyond: Two Souls™* and *Detroit: Become Human™*.

"2022 was remarkable for QUANTIC DREAM. We achieved a significant increase in sales of our three historical PC games compared to 2021, an unusual phenomenon which builds on the already excellent sales results recorded in the previous three years," said Guillaume de Fondaumière, Co-CEO of Quantic Dream. "The continued success of *Detroit: Become Human*, but also of *Heavy Rain* and *Beyond: Two Souls*, is due to the quality of these titles, their enduring appeal to PC gamers, as well as the thorough and long-term work of our Publishing team. We are delighted to introduce our works to an ever wider and younger audience, and on all continents. At the end of 2022, we also saw a record level of 'wishlisting' on these three titles, which gives us hope for an equally exceptional 2023."

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## **ABOUT QUANTIC DREAM**

Quantic Dream is a video game studio founded in 1997 by David Cage, based in Paris, France, and Montreal, Canada. The unique experiences offered by *Heavy Rain™*, *Beyond: Two Souls™* and *Detroit: Become Human™*, have reached millions of players around the world and won more than 250 international awards. They have largely contributed to the recognition of interactive storytelling in video games.

In 2019, Quantic Dream engages into publishing to support video game creation and independent creators offering singular and original visions to which the studio brings its expertise, its means of production, the necessary financing and access to international markets and their audiences.

For more information, visit the official website: <http://www.quanticroam.com>.

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Visit the official online store: <https://shop.quanticroam.com/>.

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\*Global sell-through as of January 2023.

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